



# AYSO Area 11L Tournament Reminders



## Important Reminders:

- Pets (i.e. dogs) are **NOT** allowed at any field or match (per AYSO National Organization).
- Chairs, tents, benches, umbrellas, etc. are NOT allowed on the synthetic turf fields.
- Coach and Assistant Coach ID Cards must be worn and remain visible during all Matches.
- Coaches are required to have in their possession, **AT ALL TIMES**, copies of each players current Season Player Medical Release Form.
- Minimum Required Play Time
  - No player may play 4 quarters until **ALL** teammates have played at least 3 quarters (including goalkeeper) unless prohibited by roster size.
- Failure of a Region or Team to meet the needed tournament pool play referee participation requirement, may prohibit a team from advancing beyond tournament pool play.
  - A Regions overall tournament pool play referee coverage participation must average 4.0 or greater (# of pool play referee positions covered by the Regions referees divided by number of teams participating in the tournament from that same Region). (i.e. 26 tournament pool play referee positions filed by the Region / 6 teams submitted to the tournament = 4.3 regional tournament pool play referee participation average.)
  - Should a team's Regional tournament pool play referee participation average fail to meet the minimum required, a team may still qualify for advancement should the team individually cover at least four (4) tournament pool play referee positions. (Referees must select the team they wish to receive credit when signing up for a match via MatchTrak. Retroactive credit will not be allowed.)
- Pool Play tie breaker criteria:
  - Winner of head-to-head competition (not used if more than two teams tied)
  - Fewest goals allowed
  - Winner of most games
  - Greatest number of shutout victories (wins only)
  - Fewest number of blowout matches (match goal differential less than 6)
  - Coin Flip
- Standings for pool play games will be determined using the "three-point system".
  - WIN = 3 points
  - TIE = 1 point
  - LOSS = 0 points
  - GOAL = 0 points
  - SHUTOUT = 0 points
  - FORFEIT = 3 points (scored as a 1-0 win)
  - SEND OFF = 1 point deduction for each send off of a player or substitute.
  - EJECTION = 1 point deduction for each ejection of a team official or spectator.